# Geospatial Analysis of Terrain Dynamics Using Lidar Technologies and Open Source GIS

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### GRASS6.3 http://grass.osgeo.org

GPL since 1999, current development coordinated from Trento, Italy

General purpose FOSS GIS : 2D/3D raster and (new) vector data management, analysis, modeling, visualization

Fully integrated 350+ modules and add-ons for geospatial data processing, with DBMS attribute management, SQL support, and WebGIS coupling WMS, WPS

Many modules provide powerful tools for lidar data analysis: e.g., the per cell statistics module computes 6m resolution raster maps from 1.5 billion points in 1-6 hours on a PC depending on the type of statistics (D. Newcomb, FWS).

## **GRASS GUIs**

#### wxgrass: new wxPython GUI

#### gis.m: stable TcITk GUI







# **Quantum GIS:** easy to use GIS viewer with GRASS plugin

### Many power users prefer command line interface

# **Web applications**



#### Combining GRASS and Google Maps in Photovoltaic GIS PVGIS © European Communities,

2001-2007 Developed at ISPRA



### Run GRASS on the web:

interactively compute viewshed, buffers, easiest natural path, street path



### **Rapid Terrain Mapping**



Reflected radar signals collected at two antennas, providing two sets of radar signals separated by a distance.

#### Shuttle Radar Topography Mission

Earth elevation mapped in 9 days at 30m resolution processing still takes months and years!!!



Lidar: coast, states 1996-2000: ATM II 2001: NC Flood mapping 2003: EAARL (Isabel) 2004: Topo-bathy, USACE 2005: post Ofelia



**RTK-GPS: local** Real-time kinematic GPS: beach mapping, precision agriculture (*D.Bernstein, Geodynamics IIt*)

### **Challenges :**

massive data sets: 1 mil pts/hr (ARO grant NCSU/Duke U. project) noise, complex surfaces, heterogeneous distribution of points

### Nearshore bathymetry and beach topography



Single-beam sonar Real Time Kinematic GPS

### **Airborne laser scanning with LIDAR**

LASER-SCANNING



### Light Detection And Ranging

The laser/scanning assembly:

- typical operation at 700 2500m
- Inertial Measurement Unit (gyros, etc)
- GPS airborne and ground

Overall accuracy: 15-30cm vertical 30-200 cm horizonal 1 point per 0.35 – 3m density

Multiple returns: height of vegetation

Various modifications: bathymetry, atmospheric properties

# **Working with lidar data in GRASS**

#### - using general point and raster processing tools, such as

- **r.in.xyz**: import and analysis of massive x,y,z point clouds using percell statistics (number of points, mean, range, min, max, sttdev, ...)

- **v.surf.rst**: simultaneous interpolation, smoothing, computation of topographic parameters (slope, aspect, curvatures, part. derivatives)
- **r.mapcalc** and other raster and vector processing tools
- specialized modules
  - v.lidar.edgedetection, v.lidar.growing, v.lidar.correction

#### **Related development**

- open source libLAS library
- GRASS TIN support update (funded by **Google SoC**)

- **TerraSTREAM** (Duke and BRICS, Aarhus, Denmark) complete workflow for massive data sets (library and extensions for GRASS and ArcGIS: points - raster or TIN DEM - weighted flowaccumullation - stream extraction watershed hierarchy - erosion factor

### Lidar and terrain change

Lidar mapping at high spatial and temporal resolutions allows us to study terrain as a dynamic phenomenon.

**Challenges:** massive data sets and rapidly evolving technology: increasing point densities

# Workflow: topographic change

- •Data integration: coordinate system transformation cs2cs, ogr2ogr
- •Point density and noise analysis: selection of common resolution and gridding method using per cell statistics r.in.xyz
- •Detection of systematic error and its elimination for all DEMs
- •Simultaneous spatial approximation (gridding), smoothing of random noise and computation of topographic surface parameters v.surf.rst
- •Definition of topographic change measures dependent on application and geomorphology
- •Extraction of features to measure the change (shoreline, ridges, streams, peaks): r.mapcalc, r.watershed, r.terraflow, r.param.scale
- •Quantification of change, generation of topographic change maps

# **Dunes in NC and Japan**



### Sand dune migration analysis Jockey's Ridge 1999



Photogr. 1974, 95, 98

sand

Lidar 1999

Lidar 2001





# **Spatial approximation**

**Binning:** points' mean z assigned directly to grid cells



3m grid cell: lost breaklines



1m grid cell: gaps in surface

Spatial approximation with simultaneous topo analysis: Regularized Spline with Tension

1m resolution grid : manual definition of breaklines is not necessary (fences burried in sand)



1m grid cell, continuous surface

# **Smoothing and geometry analysis**

Surface geometry (gradients, curvatures) is computed simultaneously with approximation. Tension and smoothing is used to create a surface at a desired level of detail and smooth-out the noise.



# **Profile curvature**

resolution lower

and resolution higher than point density



#### 4m binned mean

captures slip-faces, road, some empty cells
fast processing

#### 1m default RST

level of detail too high, noise

#### 1m adjusted RST

captures slip-faces, fences and convex shape of road

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# **Accuracy of approximated DEMs**

RMSE of interpolated DEMs, based on 50pts measured on pavements using RTK-GPS: 0.25m (1995) and 0.03m (lidar 1999, 2001)





v.surf.rst - each point can have different smoothing parameter: allows to pass exactly through selected points

tension

700

### Feature extraction, change analysis

### **Extracting:**

A: Slip faces B: Dune crests C: Dune ridges

Measuring:

# D: Dune crest migration

Mitasova, Overton, and Harmon, 2005, Geomorphology 72

Mitasova, Mitas, and Harmon, 2005, IEEE GRSL 2(4)



## **Dune Migration**



а



The main dune rotates clockwise while its peak moves southeast. Volume and area are relatively stable

The most important discovery came from old maps - the dune was a short term phenomenon and is going back to its ridge form Jockeys Ridge has buried soils that indicate that there have been times in the past when these dunes have been stabilized and covered with soil and vegetation. These times of stability have alternated with times when the dunes were active.



### **Dune evolution**

DP3: Modern dunes active by 1810 A.D. (PSL)

PS2: Stabilization, soil developed by 1700 A.D. (<sup>14</sup>C)



Havholm, K.G., Ames, D.V., Whittecar, G.R., Wenell, B.A., Riggs, S.R., Jol, H.M., Berger, G.W., Holmes, M.A., 2004. Stratigraphy of back-barrier coastal dunes, northern North Carolina and southern Virginia. Journal of Coastal Research 20(4), 980-999.

## **Beach and foredune evolution**



Challenge: over 10 lidar surveys

Standard approach: spatially averaged volume or shoreline change graphs



# **Increasing LIDAR point density**

1998







1m res. DEM, computed by RST, 1998 lidar data



no. of points/2m grid cell 1996 0.2 1997 0.9 1998 0.4 1999 1.4 2001 0.2 NCflood 2003 2.0 2004 15.0 2005 6.0

substantially improved representation of structures but much larger data sets

2004 lidar, 0.5m resolution DEM binned and computed by RST (smoothes out the noise and fills in the gaps

### **USACE SHOALS LIDAR topo mapping**

2004 DEM 1ft res





# **Mapping LIDAR point density**

Study area: NC barrier island

**RTKGPS** survey and **NCDOT** benchmarks along NC12 used for lidar data assessment







220

50

25 15

10

5

### Analysis of systematic error



Elevation difference between RTK-GPS survey (0.03m RMSE) and lidar data along centerline of a stable road (NC12).

## Impact of shifts in Lidar data



# **Reducing systematic error**



#### Improved data consistency:

elevation at NCDOT benchmarks derived from original and corrected DEMs

#### sand overwash after hurricane Dennis



## **Spatial coastal change indicators**



#### New, spatial indicators

representing coastal terrain evolution based on per grid cell statistics using **r.series**:

a) core surface below which elevation never decreased and terrain dynamics outer envelope above which elevation never increased (core is 67% the envelope volume)

### b) standard deviation map

shows areas with most elevation change in red

Mitasova, Overton, Recalde, Bernstein, and Freeman, to appear in JCR Wegmann and Clements, 2004, GRASS Newsletter

### **Spatial and temporal indicators**



a) time at minimum and
b) time at maximum maps
represent time[year] when
the grid cell was at its
minimum and its maximum
elevation

c) **regression slope** maps show spatial pattern of elevation trends, inset: transparency added as function of correlation coefficient, white areas have  $r^2 < 0.3$ 

increase

decrease

## **Elevation surface evolution**

Standard representation: series of DEMs and hard to interpret set of shorelines



# **Surface evolution as volume**

#### New approach:

Evolution of terrain surface is represented as a **volume** with time used for 3rd dimension.

Evolution of a contour is then represented as an **isosurface**.

The approach reveals often neglected high dynamics of foredunes (z> 4m) and stability of backshore beach (z=1.5m)



### **Multiple return data visualization**



NC Floodplain Mapping Program provides both bare earth and multiple return data that can be visually analyzed using GRASS nviz module with support for multiple surfaces, interactive cutting planes and 3D vector points





# **Flow** analysis



Flowtracing and watershed analysis:

#### a) r.watershed,

r.water.outlet: D8, Single flow direction (SFD), least cost path (no sink filling) b) **r.flow**: Dinf, SFD, hillslopes c) r.terraflow: D8, MFD, massive DEMs

#### **Process-based modeling:**

d) r.sim.water: overland water flow r.topmodel r.hydro.casc2d

PDE solvers library and 2D/3D groundwater modeling JGRASS, HydroFOSS

**GRASS GIS** 

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# Anthropogenic terrain change

Road flooding and sediment are already a problem Create land management alternatives and evaluate their impacts Topography is crucial - requires creating alternatives in 3D space can be tedious using 2D screen



2001 lidar-based DEM

**Sediment pollution** 

Flooding

# **GIS and physical 3D models**



New technologies combine easy to interpret 3d physical models of landscape with geospatial data to facilitate communication and collaboration

Illuminated Clay - Tangible GIS developed by MIT Media Lab and SENSEable City lab Mitasova, Mitas, Ratti, Ishii, Alonso, Harmon, 2006, IEEE Computer Graphics & Applications, Special Issue - GeoVisualization, 26(4)

Viewer: GISon3D



Xenovision Dynamic Matrix Display NG Terrain Table





## Analysis using a physical model



Model is continuously scanned while flow direction, slope, elevation change, profiles are computed in real time and projected over the model or workspace. System not linked to GIS





## **Building TanGIS at the VISSTA lab**





Multipurpose facility at VISSTA Lab at ECE NCSU: Prof. Hamid Krim

System is linked to GIS (GRASS, ArcGIS)

GIS data and results of simulations based on the scanned data are projected over the solid model.

# **3D land use design**

Scanning the model, projecting data and simulation results







# **Real-world and model DEMs**

lidar-based 2m DEM 2001

scanned model-based 1mm (2m) DEMs with modifications and their impact on runoff



# **Exploring runoff with TanGIS**

Simulating flow over modified surface: exploring impacts

Different configurations of buildings and compacted surface

Buildings and high infiltration surface (e.g. forest) >

Buildings and elevated road >>





# Conclusion

**Open Source GRASS GIS** provides comprehensive set of tools for terrain modeling, analysis and visualization including massive, multitemporal lidar data sets.

New approach was developed for analysis of spatial and temporal variability in coastal terrain evolution using time series of lidar data.

Laboratory 3D laser scanning is used to develop Tangible GIS: an experimental environment for analysis of landscape change impacts and design

#### Learn more about GRASS at grass.osgeo.org

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